



## Safeguarding at GWJS

Our school Designated Safeguarding Leads are:

**Mrs Petchey, Mrs Stolworthy, Mrs Eaglen, Miss Alderton,  
Mrs Derer and Mrs Burman**

Please speak to one of these members of staff if you are worried or concerned about the safety of a child.

If you have a safeguarding concern about a child out of school hours, the number to ring is:



**CADS – Children’s Advice and Duty Service – 0344 800 8020**

Mrs Derer our school Parent Support Advisor and Mrs Burman and Miss Alderton our school Pastoral Leads and ELSA trained staff are on our school playground every morning from 8:45am. Mrs Derer our school Parent Support Advisor is on our playground every Monday, Thursday and Friday morning from 8:45am.

Mrs Burman, Miss Alderton and Mrs Derer are always happy to talk to you about any worries or concerns relating to your child at home or any further support we may be able to offer or signpost you to.

## ONLINE SAFETY



# What Parents & Educators Need to Know about HELLDIVERS 2

AGE RESTRICTION  
PEGI  
18+

## WHAT ARE THE RISKS?

Within weeks of release, *HELLDIVERS 2* had become one of 2024's biggest gaming success stories. The sequel to a top-down shooter from 2015 has smashed sales expectations, owing to its frantic gameplay and tongue-in-cheek humour. However, the game comes with several risks to younger players, as indicated by its 18+ rating.

### PEGI 18 RATING



Due to its intense violence and the presence of in-game purchases, *HELLDIVERS 2* carries a PEGI 18 rating. While players generally fighting fantastical enemies like giant bugs and robots, their characters can be killed in various gruesome ways, up to and including dismemberment. It's certainly worth considering whether such a game is appropriate for younger players.

### IN-GAME PURCHASES

In *HELLDIVERS 2*, players can use real money to buy in-game currency, with which they can unlock cosmetics and new weapons. At the time of writing, all the in-game items can be acquired without spending so much as a penny – but excited young players wanting to keep up with their friends may still feel the temptation to purchase new weapons more quickly, rather than laboriously earning the in-game currency through play.

### VOICE CHAT AND MESSAGING



*HELLDIVERS 2* is always played online with others, who often use voice chat or in-game texts to coordinate, strategise or just joke around. This does mean that children who play without their friends will be put in contact with strangers. Unfortunately, this represents a roll of the dice, as the game can't control how people treat each other online. However, you can easily report other players for abusive behaviour via the game's 'social' tab.

### FRUSTRATION TRIGGER

The thrill of barely scraping through a dangerous mission in one piece is integral to *HELLDIVERS 2*'s appeal. To accentuate the feeling of achievement, the game includes some very difficult levels that could prove to be too hard for some players – even those who are legitimately old enough to play. Losing streaks can be incredibly annoying, so repeatedly failing in missions could easily provoke frustration or anger in younger players.

### LACK OF ACCESS



The game is available on PC and PS5, but not (as yet) on other consoles. Some people will naturally be disappointed they can't get involved and might look for similar alternatives to play on their own console – alternatives which may contain similar levels of violence and gore but lack the same balanced approach to user misconduct and in-game purchases as *HELLDIVERS 2*.

## Advice for Parents & Educators

### GIVE IT A GO FIRST



*HELLDIVERS 2* is a third-person shooter with intentionally humorous elements, but much of its comedy is rooted in satire which may go over the heads of some players. Consider playing the game first yourself – while shooting bugs and robots feels too unrealistic to be upsetting, seeing your character get torn to pieces may be too much for young players.

### SET EXPECTATIONS



At the time of writing, *HELLDIVERS 2* costs £34.95, it could turn out to be an expensive and wasteful purchase if a player gets irritated and gives up shortly after receiving the game. If a young person tends to become frustrated easily, it's worth considering whether *HELLDIVERS 2* is really the game for them.

### CONSIDER ALTERNATIVES



If playing on Xbox – where *HELLDIVERS 2* isn't available – consider something like *Halo: The Master Chief Collection* as an alternative. One of its game modes – *Firefight* – replicates *HELLDIVERS 2*'s mechanics to some degree. Alternatively, younger players may be better suited to the more light-hearted *Deep Rock Galactic*, which sees them play as fantasy dwarves in space, involving far less gruesome violence.

### KEEP AN EYE ON PAYMENTS



Many titles offer in-game purchases, but *HELLDIVERS 2*'s are comparatively cheap. You'll still need to monitor your payment information (or use a prepaid card on the account), in case your child buys the in-game currency in bulk; on the whole, however, the game's selling methods are far less egregious than most similar titles on the market.

### MONITOR COMMUNICATION & ADJUST SETTINGS

33

Thanks to an in-game "Ping" system (allowing players to highlight important details without speaking), communication isn't as integral to *HELLDIVERS 2* as it is in other games. You can turn off the chat options in-game on PC, or on the PS5's own settings, and feel more secure in the knowledge that your child won't be speaking to people they don't know.

### Meet Our Expert

Lloyd Coombes is the Editor in Chief of GGRacon, and has been working in the games media industry for five years. As well as being an avid long-time gamer, he is also a parent and therefore understands the importance of online safety. Writing mainly about tech and fitness, his work has been published on sites including IGN, TechRadar and many more.



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